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The Art of Oddworld Inhabitants: The First Ten Years 1994-2004 is a high-quality art book released in the fall of 2004 by Ballistic Publishing. It was originally available in three editions: softcover, hardcover, and limited edition. In 2009 Ballistic Publishing announced an extremely limited reprint called The Special Collector's Folio Edition. As of September 2017 all versions of the book are 'sold out' according to Ballistic Publishing's website.

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The Art of Oddworld Inhabitants - Daniel Wade, Cathy ...

Description in Art of Oddworld Inhabitants Paramites are natural beasts who make their home in the Paramonian Temple. While they look harmless enough, Paramites are a feared enemy among the Oddworld caves and catacombs. These carnivorous creatures are pale in color due to the lack of sunlight.

Paramite - Oddworld Wiki - Abe's, Stranger's Wrath, games ...

The Art of Oddworld Inhabitants / Ballistic Publishing.

Quantumscapes: The Art of Stephan Martiniere / Design Studio

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Oddworld Inhabitants - Oddworld Inhabitants, Inc

Oddworld Inhabitants Inc. is an American video game, film and television company founded in 1994 by special-effects and computer-animation veterans Sherry McKenna and Lorne Lanning. The company is primarily known for the Oddworld, series of video games about the fictional planet of Oddworld and its native creatures. The series debuted with Oddworld: Abe's Oddyssey in 1997 and continued with ...

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Art of Oddworld: Inhabitants (The Art of the Game): Amazon ...

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Amazon.com: Customer reviews: The Art of Oddworld Inhabitants

Oddworld: Soulstorm is the biggest game we have ever created.... Sep 16th, 2020, New 'n' Tasty Coming to Nint... Time

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The Art of Oddworld Inhabitants (1921002034) by Daniel

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abe's ...

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Delicious Mudokons for all: The Art of Oddworld ...

Oddworld planet. Oddworld is the name of the planet on which all four Oddworld Inhabitants games are based, extant in another dimension. The planet was originally described as ten times the size of Earth; but Oddworld Inhabitants' president and creative developer Lorne Lanning has since explained that Oddworld's surface area is ten times the size of Earth's, given that Oddworld is ...

Oddworld - Wikipedia

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